# Freeciv - Feature #657148

## Lua handling of cardinal directions

2017-05-03 05:29 AM - Marko Lindqvist

<table>
<thead>
<tr>
<th>Status:</th>
<th>New</th>
</tr>
</thead>
<tbody>
<tr>
<td>Priority:</td>
<td>Normal</td>
</tr>
<tr>
<td>Assignee:</td>
<td></td>
</tr>
<tr>
<td>Category:</td>
<td>General</td>
</tr>
<tr>
<td>Sprint/Milestone:</td>
<td>3.2.0</td>
</tr>
</tbody>
</table>

**Description**

Pepeto requested ability to check in lua script if a Direction is cardinal one.

Attached WIP patch

**Related issues:**

- Related to Freeciv - Bug #688119: Intermittent segfault invoking Lua direction functions (Closed)
- Blocks Freeciv - Task #939772: S3_2 datafile format freeze (d3f) (New)

**History**

1. **2017-05-03 05:29 AM - Marko Lindqvist**
   - Blocks Task #656466: S3_0 datafile format freeze (d3f) added

2. **2018-01-05 11:12 PM - Marko Lindqvist**
   - Related to Bug #688119: Intermittent segfault invoking Lua direction functions added

3. **2019-05-29 02:23 PM - Marko Lindqvist**
   - Sprint/Milestone deleted (3.0.0)

4. **2019-05-29 02:24 PM - Marko Lindqvist**
   - Blocks deleted (Task #656466: S3_0 datafile format freeze (d3f))

5. **2022-01-07 11:57 AM - Marko Lindqvist**
   - Sprint/Milestone set to 3.2.0

Lua handling of Directions has improved in general. Maybe we can finally get this one implemented too?

6. **2022-01-07 11:57 AM - Marko Lindqvist**
   - Blocks Task #939772: S3_2 datafile format freeze (d3f) added

**Files**

- IsCardinalDir.patch 2.01 KB 2017-05-03 Marko Lindqvist