

Freeciv - Feature #769214

Qt client - use unscaled units in city dialog, unit report, unit orders

2018-08-13 10:07 PM - Anonymous

Status: Closed	Start date:
Priority: Normal	Due date:
Assignee:	% Done: 0%
Category: gui-qt	Estimated time: 0.00 hour
Sprint/Milestone:	
Description Unscaled tileset will be used for units in city dialog, in worklist, unit report, unit orders widget.	
Related issues: Related to Freeciv - Feature #769212: Client - draw unscaled tiles in city ma... Closed	

History

#1 - 2018-08-13 10:08 PM - Anonymous

- Related to Feature #769212: Client - draw unscaled tiles in city map dialog added

#2 - 2018-08-17 12:44 AM - Anonymous

- Status changed from Resolved to Closed

Files

qt_unscaled_units_city_dialog.patch	6.43 KB	2018-08-13	Anonymous
qt_unscaled_units_city_dialog-3031.patch	6.4 KB	2018-08-13	Anonymous