**Freeciv - Bug #774184**

**hexemplio city styles are wrong for asian/tropical/babylonian**

2018-09-15 04:41 PM - Pierre R

<table>
<thead>
<tr>
<th>Status:</th>
<th>Closed</th>
<th>Start date:</th>
<th>Priority:</th>
<th>Normal</th>
<th>Due date:</th>
</tr>
</thead>
<tbody>
<tr>
<td>Assignee:</td>
<td>Marko Lindqvist</td>
<td>% Done: 0%</td>
<td>Category:</td>
<td>Art</td>
<td>Estimated time: 0.00 hour</td>
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<tr>
<td>Sprint/Milestone</td>
<td>2.6.1</td>
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</table>

**Description**

There is a permutation between these cities.

**History**

**#1 - 2018-09-29 05:22 PM - Marko Lindqvist**
- Status changed from New to Resolved
- Assignee set to Marko Lindqvist
- Sprint/Milestone set to 2.6.1

**#2 - 2018-10-01 03:42 PM - Marko Lindqvist**
- Status changed from Resolved to Closed

**Files**

| cityStyle.patch | 2.41 KB | 2018-09-15 | Pierre R |