

Freeciv - Bug #824100

pf_fuel_map_iterate() erroneous check for impossible move

2019-06-29 02:59 PM - Marko Lindqvist

Status:	Closed	Start date:	
Priority:	Normal	Due date:	
Assignee:	Marko Lindqvist	% Done:	0%
Category:	General	Estimated time:	0.00 hour
Sprint/Milestone:	2.6.1		
Description			
Move cost is stored as 'cost + 2' in pf_fuel_map_iterate(), thus impossible move is stored as 'PF_IMPOSSIBLE_MC + 2'. When checking the stored value the check is erroneously against 'PF_IMPOSSIBLE_MC - 2' instead.			

History

#1 - 2019-06-29 04:18 PM - Marko Lindqvist

- File 0050-PF-Correct-check-against-impossible-move-in-pf_fuel_.patch added
- Status changed from In Progress to Resolved
- Sprint/Milestone set to 2.6.1

For NEWS: I think the effect was that pf sometimes reported fuel move as legal when it was not.

#2 - 2019-07-13 10:21 PM - Marko Lindqvist

- Status changed from Resolved to Closed
- Assignee set to Marko Lindqvist

Files

0050-PF-Correct-check-against-impossible-move-in-pf_fuel_.patch	913 Bytes	2019-06-29	Marko Lindqvist
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