

## Freeciv - Bug #824129

### civ1: River help claims it can exist on any land terrain

2019-06-30 08:41 AM - Marko Lindqvist

<b>Status:</b>	Closed	<b>Start date:</b>	
<b>Priority:</b>	Normal	<b>Due date:</b>	
<b>Assignee:</b>	Marko Lindqvist	<b>% Done:</b>	0%
<b>Category:</b>	Rulesets	<b>Estimated time:</b>	0.00 hour
<b>Sprint/Milestone:</b>	2.6.1		
<b>Description</b>			
Reported by nef as 22g at <a href="http://forum.freeciv.org/f/viewtopic.php?f=8&amp;t=90762&amp;start=16">http://forum.freeciv.org/f/viewtopic.php?f=8&amp;t=90762&amp;start=16</a>			
Civ1 ruleset enables Rivers only at Grassland terrains. River help claims that they can exist on any land terrain.			

#### History

##### #1 - 2019-06-30 08:46 AM - Marko Lindqvist

- File 0054-civ1-Correct-River-helptext.patch added

- Status changed from In Progress to Resolved

##### #2 - 2019-07-13 06:56 PM - Marko Lindqvist

- Status changed from Resolved to Closed

- Assignee set to Marko Lindqvist

#### Files

0054-civ1-Correct-River-helptext.patch	1010 Bytes	2019-06-30	Marko Lindqvist
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