Freeciv - Bug #872662

action_prepare_ui_name() memory leak

2020-05-11 05:25 AM - Marko Lindqvist

<table>
<thead>
<tr>
<th>Status:</th>
<th>Closed</th>
<th>Start date:</th>
</tr>
</thead>
<tbody>
<tr>
<td>Priority:</td>
<td>Normal</td>
<td>% Done:</td>
</tr>
<tr>
<td>Assignee:</td>
<td>Sveinung Kvilhaugsvik</td>
<td>0%</td>
</tr>
<tr>
<td>Category:</td>
<td>General</td>
<td>Due date:</td>
</tr>
<tr>
<td>Sprint/Milestone:</td>
<td>2.6.3</td>
<td>Estimated time:</td>
</tr>
</tbody>
</table>

Description

On current S3_0:

2403558 15 bytes in 1 blocks are still reachable in loss record 9 of 60
2403558 at 0x483677F: malloc (vg_replace_malloc.c:309)
2403558 by 0x38B073: fc_real_malloc (mem.c:89)
2403558 by 0x384F72: astr_reserve (astring.c:178)
2403558 by 0x384FD1: astr_clear (astring.c:192)
2403558 by 0x29A2AB: action_prepare_ui_name (actions.c:1065)
2403558 by 0x195937: notify_actor_success (actintools.c:402)
2403558 by 0x195937: notify_actor_success (actintools.c:387)
2403558 by 0x195129: action_consequence_common (actintools.c:171)
2403558 by 0x1958B1: action_consequence_success (actintools.c:549)
2403558 by 0x23BCD9: diplomat_get_tech (diplomats.c:798)
2403558 by 0x22E05B: unit_perform_action (unithand.c:2624)
2403558 by 0x22F55A: handle_unit_do_action (unithand.c:2384)
2403558 by 0x2925D5: dai_diplomat_city (aidiplomat.c:388)
2403558 by 0x2925D5: dai_diplomat_city (aidiplomat.c:898)

2403558 17 bytes in 1 blocks are still reachable in loss record 11 of 60
2403558 at 0x483677F: malloc (vg_replace_malloc.c:309)
2403558 by 0x38B073: fc_real_malloc (mem.c:89)
2403558 by 0x384F72: astr_reserve (astring.c:178)
2403558 by 0x3850FF: astr_vadd_at (astring.c:218)
2403558 by 0x3850FF: astr_set (astring.c:230)
2403558 by 0x29A133: action_prepare_ui_name (actions.c:1091)
2403558 by 0x195937: notify_actor_success (actintools.c:402)
2403558 by 0x195937: notify_actor_success (actintools.c:387)
2403558 by 0x195129: action_consequence_common (actintools.c:171)
2403558 by 0x1958B1: action_consequence_success (actintools.c:549)
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2403558 by 0x22E05B: unit_perform_action (unithand.c:2624)
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2403558 by 0x2925D5: dai_diplomat_city (aidiplomat.c:388)
2403558 by 0x2925D5: dai_diplomat_city (aidiplomat.c:898)

History

#1 - 2020-05-22 03:59 AM - Sveinung Kvilhaugsvik
- File Bug-872662.patch added
- Category set to General
- Status changed from New to Resolved
- Assignee set to Sveinung Kvilhaugsvik
- Sprint/Milestone set to 2.6.3

#2 - 2020-05-24 12:53 PM - Sveinung Kvilhaugsvik
- Status changed from Resolved to Closed

Files

Bug-872662.patch  676 Bytes  2020-05-22  Sveinung Kvilhaugsvik