**Freeciv - Feature #876017**

**Unit order action: support non adjacent targets**

2020-06-02 07:36 PM - Sveinung Kvilhaugsvik

<table>
<thead>
<tr>
<th>Status:</th>
<th>Closed</th>
<th>Start date:</th>
<th></th>
</tr>
</thead>
<tbody>
<tr>
<td>Priority:</td>
<td>Normal</td>
<td>Due date:</td>
<td></td>
</tr>
<tr>
<td>Assignee:</td>
<td>Sveinung Kvilhaugsvik</td>
<td>% Done:</td>
<td>0%</td>
</tr>
<tr>
<td>Category:</td>
<td>General</td>
<td>Estimated time:</td>
<td>0.00 hour</td>
</tr>
<tr>
<td>Sprint/Milestone:</td>
<td>3.1.0</td>
<td></td>
<td></td>
</tr>
</tbody>
</table>

**Description**

**Related issues:**

- Related to Freeciv - Feature #876163: client: indicated long range moves in goto lines added
- Related to Freeciv - Bug #876394: upgrade_unit_order_targets() doesn't upgrade target for executed orders added
- Related to Freeciv - Bug #876401: upgrade_unit_order_targets() called in compat_load_dev() rather than in compat_post_load_dev() added
- Blocks Freeciv - Feature #8758477: Unit order target and sub target added

**History**

#1 - 2020-06-02 07:37 PM - Sveinung Kvilhaugsvik
- Blocks Feature #758477: Unit order target and sub target added

#2 - 2020-06-02 08:16 PM - Sveinung Kvilhaugsvik
- File 0012-Unit-order-support-long-range-action-targets.patch added
- Status changed from In Progress to Resolved

This is only the long range part of Feature #758477. It keeps backwards compatibility with existing orders by finding a target at the tile at execution time. A new order kind will be needed for specifying a particular unit target at a tile.

#3 - 2020-06-03 02:54 PM - Sveinung Kvilhaugsvik
- Related to Feature #876163: client: indicated long range moves in goto lines added

#4 - 2020-06-04 11:14 AM - Sveinung Kvilhaugsvik
- Status changed from Resolved to Closed

#5 - 2020-06-05 11:23 AM - Sveinung Kvilhaugsvik
- Related to Bug #876394: upgrade_unit_order_targets() doesn't upgrade target for executed orders added

#6 - 2020-06-05 11:26 AM - Sveinung Kvilhaugsvik
- Related to Bug #876401: upgrade_unit_order_targets() called in compat_load_dev() rather than in compat_post_load_dev() added

#7 - 2020-06-07 07:34 AM - Sveinung Kvilhaugsvik
- Related to Feature #876450: clients: support long ranged "Go to and..." added

**Files**

| 0012-Unit-order-support-long-range-action-targets.patch | 26.4 KB | 2020-06-02 | Sveinung Kvilhaugsvik |