

Freeciv - Bug #884474

Top 5 Cities report inaccurately reports number of wonders

2020-08-14 05:26 PM - Lexxie L

Status:	Closed	Start date:	
Priority:	Normal	Due date:	
Assignee:	Marko Lindqvist	% Done:	0%
Category:	Server	Estimated time:	0.00 hour
Sprint/Milestone:	2.6.3		
Description			
<p>It counts and tells only Great Wonders, not Small Wonders. But it reports them just as wonders. This implies aggregate of Great and Small Wonders, which is not the case. This confuses players. They see "no wonders" when the city has Small Wonder(s). In multiplayer rulesets where most wonders are Small Wonders, this is more of an issue.</p> <p>FCW implemented this change here: https://github.com/Lexxie9952/fcw.org-server/commit/02911203cac77af22f9c013ec1cc2e398fed0b94</p> <p>Basically it's just replacing all text that says "wonders" with "Great Wonders"</p>			

History

#1 - 2020-08-25 01:41 AM - Marko Lindqvist

- Tracker changed from Task to Bug
- Category set to Server
- Sprint/Milestone set to 2.6.3

#2 - 2020-09-05 08:55 PM - Marko Lindqvist

- File 0012-Make-top-5-cities-report-to-accurately-label-number-.patch added
- Status changed from New to Resolved
- Assignee set to Marko Lindqvist

Ported patch attached

#3 - 2020-09-23 06:22 AM - Marko Lindqvist

- Status changed from Resolved to Closed

Files

0012-Make-top-5-cities-report-to-accurately-label-number-.patch	1.17 KB	2020-09-05	Marko Lindqvist
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