Rename city_celebrating() and friends

As pointed out by graf wasili in Bug #885093, city_celebrating() and some of the related functions are confusingly named, as they reflect time other than what one would expect from the function name (city_celebrating() returns whether city will celebrate next turn etc) Rename those functions to better reflect their actual function.

Related issues:
Blocked by Freeciv - Feature #893403: Make duration of celebration effects co... New

History
#1 - 2020-10-25 08:58 PM - Marko Lindqvist
- Tracker changed from Bug to Feature

#2 - 2020-11-01 06:23 AM - Marko Lindqvist
- Blocked by Feature #893403: Make duration of celebration effects consistent added